Soham Parmar

(587) 436-6881 | s24parma@uwaterloo.ca | linkedin.com/in/soham-parmar | github.com/SohamP2812

Personal Website: sohamparmar.com [Built with React + Tailwind CSS & hosted on Vercel]

SUMMARY OF QUALIFICATIONS

Languages C++, C#, HTML, JavaScript/TypeScript, CSS, Java, Python, Swift, Assembly, SQL

Tools/Libraries React]S, Next.]S, Vercel, Node.]S, Express]S, Spring Boot, GCP, PostgreSQL, Heroku, React Native, Flutter

EXPERIENCE

Faire - Software Engineer

September 2022 - December 2022

Working on the Brand Acquisition team using TypeScript, React[S, MobX, Datadog

Peak Gaming (peakgaming.ca) - Co-Founder

March 2022 - Present

- Co-founder of a fair, free-to-play video game tournament service that brings competitive gaming to casual players
- Achieved 100+ people on the waitlist on day of launch and currently manage a userbase of 200+ gamers
- Led design and development of the service and created a **Responsive Next.JS App** hosted on **Vercel** and connected to a **Firebase** backend
- Utilized Google OAuth to authenticate Peak Users and a Firestore NoSQL database to store tournaments, along with tournament business logic being handled using serverless Google Cloud Functions

Year Zero Studios - Software Developer

January 2022 - April 2022

- Worked with product managers using **Agile** Software Development principles to significantly improve upon a **React** web app that allows wellness instructors to display their offerings on their custom personal page
- Coded numerous frontend features that integrated with GCP (Firebase) backend logic to improve user experience
- Led the migration from Firebase to Cloudinary for image storage to eliminate cloud image bucket costs completely
- Spearheaded expansion of user auth to integrate Facebook into the available methods of authentication
- Created and integrated an infinite scroll feature to procedurally load data as user scrolls. **Reduced the page load time** of the most visited wellness page by **56**%

PROJECTS

Inventory Management System

ReactJS, Node.JS, Express.JS, Docker, Google Cloud, PostgreSQL

- Developed a **full stack** inventory tracking web application equipped with **CRUD** functionality to handle persistent data of inventory items and inventory history via a **PostgreSQL** database hosted on **Heroku**
- Created a frontend web app using **ReactJS** to display existing data within PostgreSQL database and allow for data manipulation such as editing and deleting inventory items
- Containerized ExpressJS based API Layers using Docker and deployed using GCP Cloud Run

Huddle (huddlesports.ca)

Java, Spring Boot, ReactJS, Redux, TypeScript, PostgreSQL

- Created a sports team management web application designed to relieve complexity and overhead from managing teams and consolidate team operations into a singular platform
- Constructed a RESTful backend using Spring Boot for business logic and PostgreSQL for data persistence
- Developed the frontend application with **ReactJS** and **TypeScript** along with global state being managed with **Redux**
- Utilized JWTs to implement authentication and secure various resources within the backend
- Deployed on **Digital Ocean** alongside **Prometheus** and **Grafana** services for application monitoring

CERTIFICATIONS

Bloomberg Certified: Bloomberg Market Concepts

Issued March 2022

• Gained Knowledge in Bloomberg Terminal usage, Economic Indicators, Currencies, Fixed Income, and Equities

Microsoft Certified: Azure AI Fundamentals

Issued August 2021

Gained Knowledge in ML principles, Computer Vision, Custom Vision, NLP, and Conversational AI

EDUCATION

University of Waterloo

September 2021- April 2026 Waterloo, Ontario

Bachelor of Applied Science in **Computer Engineering** – GPA: 4.0/4.0 *Dean's Honours List for Fall 2021 Term*